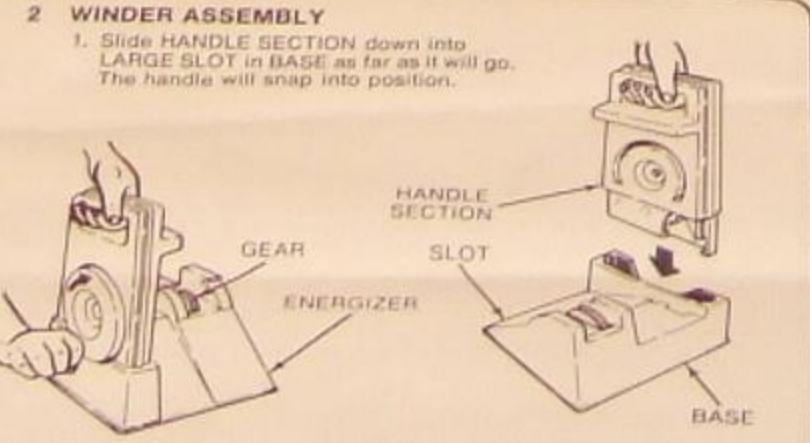
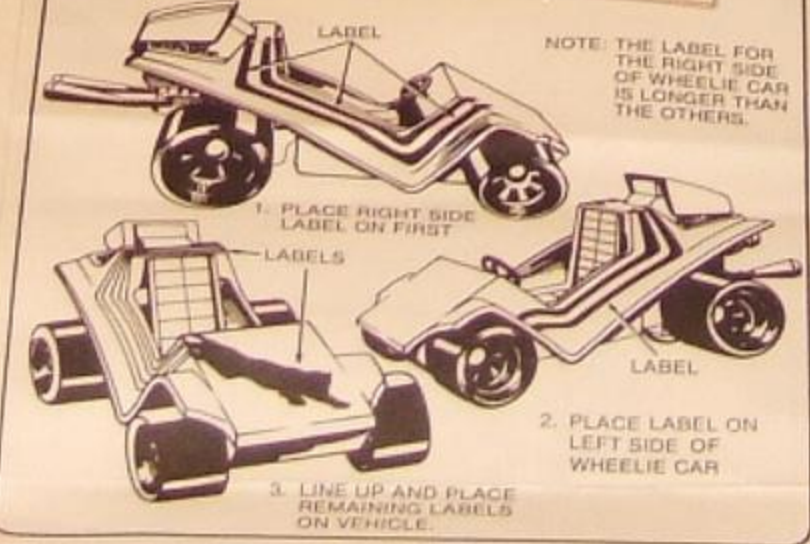




You're a lucky girl for now you are the proud owner of Derry Daring's sensational Wheelie Car — Like other Derry Daring vehicles it is one of the most amazing toys ever created. It actually lifts into a vertical wheelie as it leaves the winder, runs for a long distance and all by itself it slows down and rides on "all four."

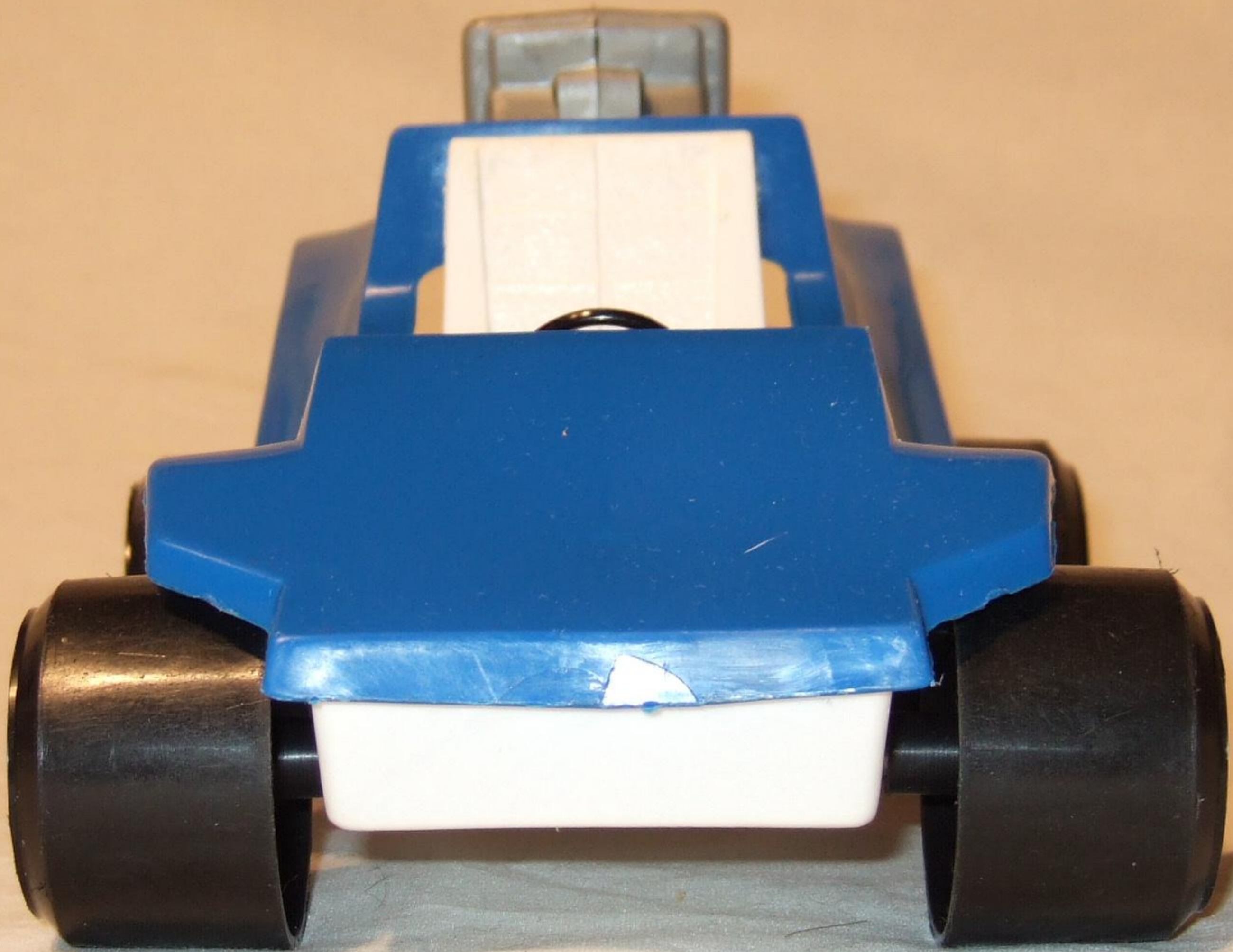
You can make a small jump ramp and have Derry Daring in her Wheelie Car do a vertical wheelie off it. You'll enjoy the wildest stunts on wheels with the Derry Daring Wheelie Car.



2. Test assembled WINDER by turning HANDLE in Direction of Arrow. If exposed GEAR in BASE does not turn, make sure HANDLE SECTION is properly snapped into BASE.

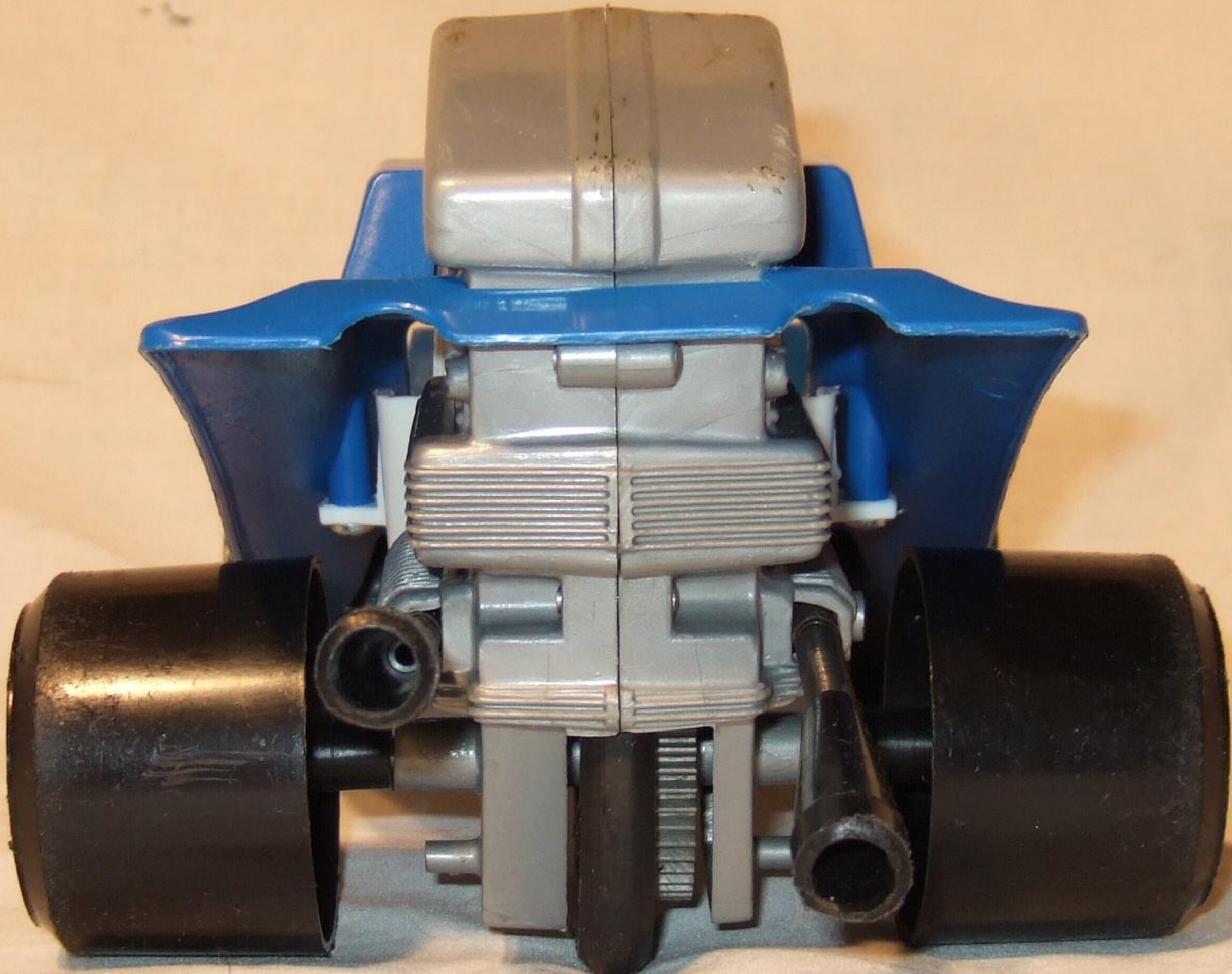


TURN PAGE

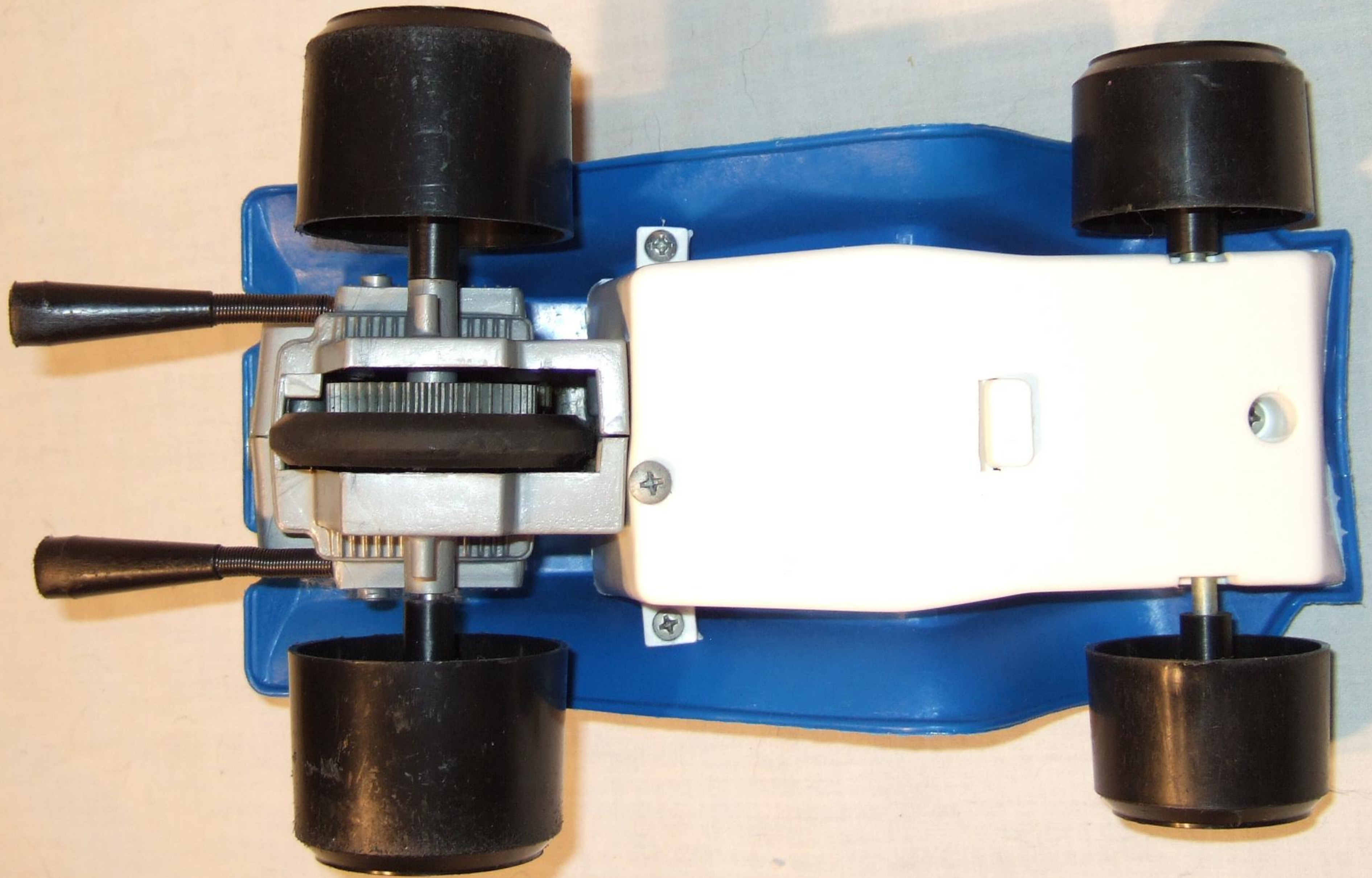


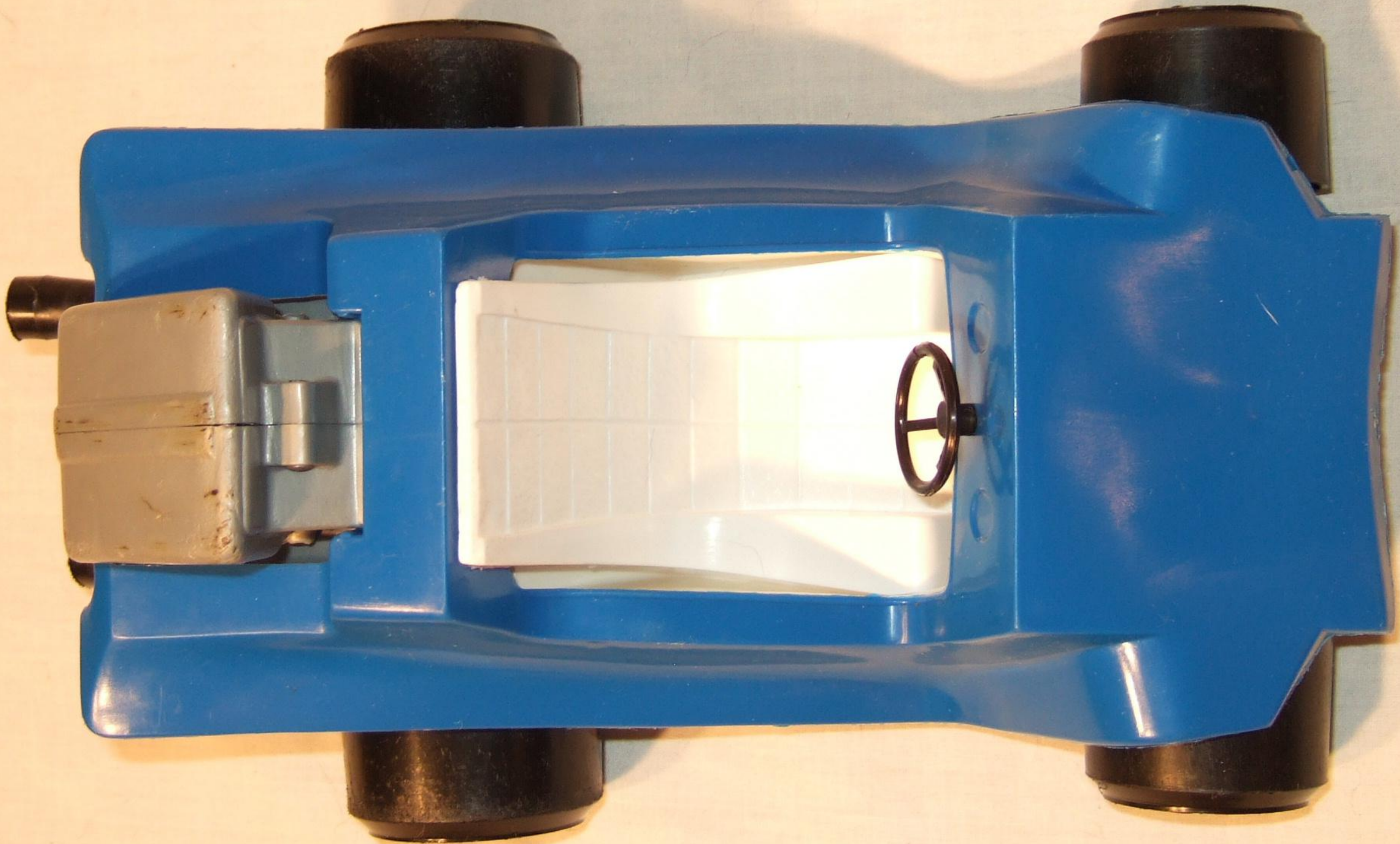












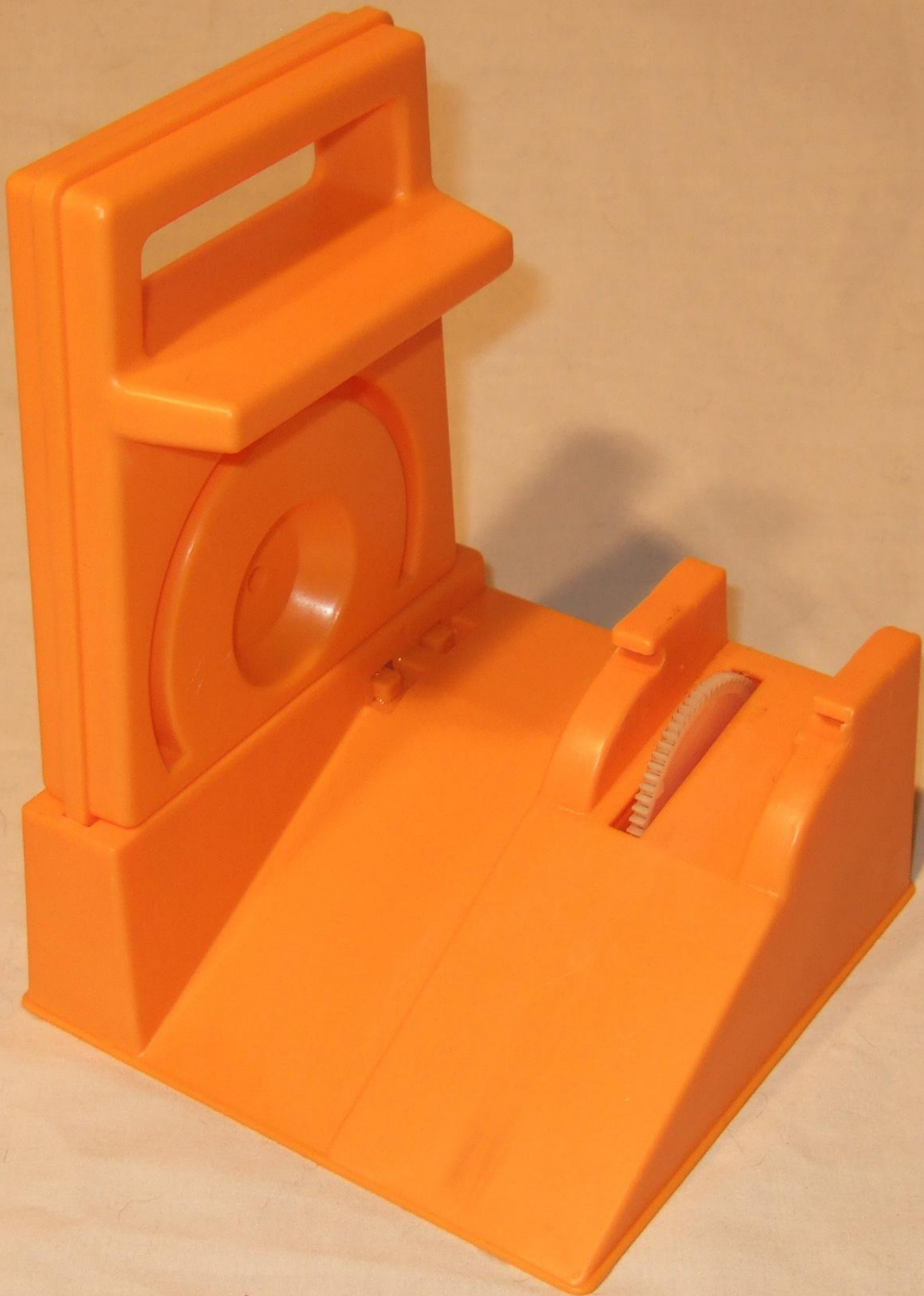


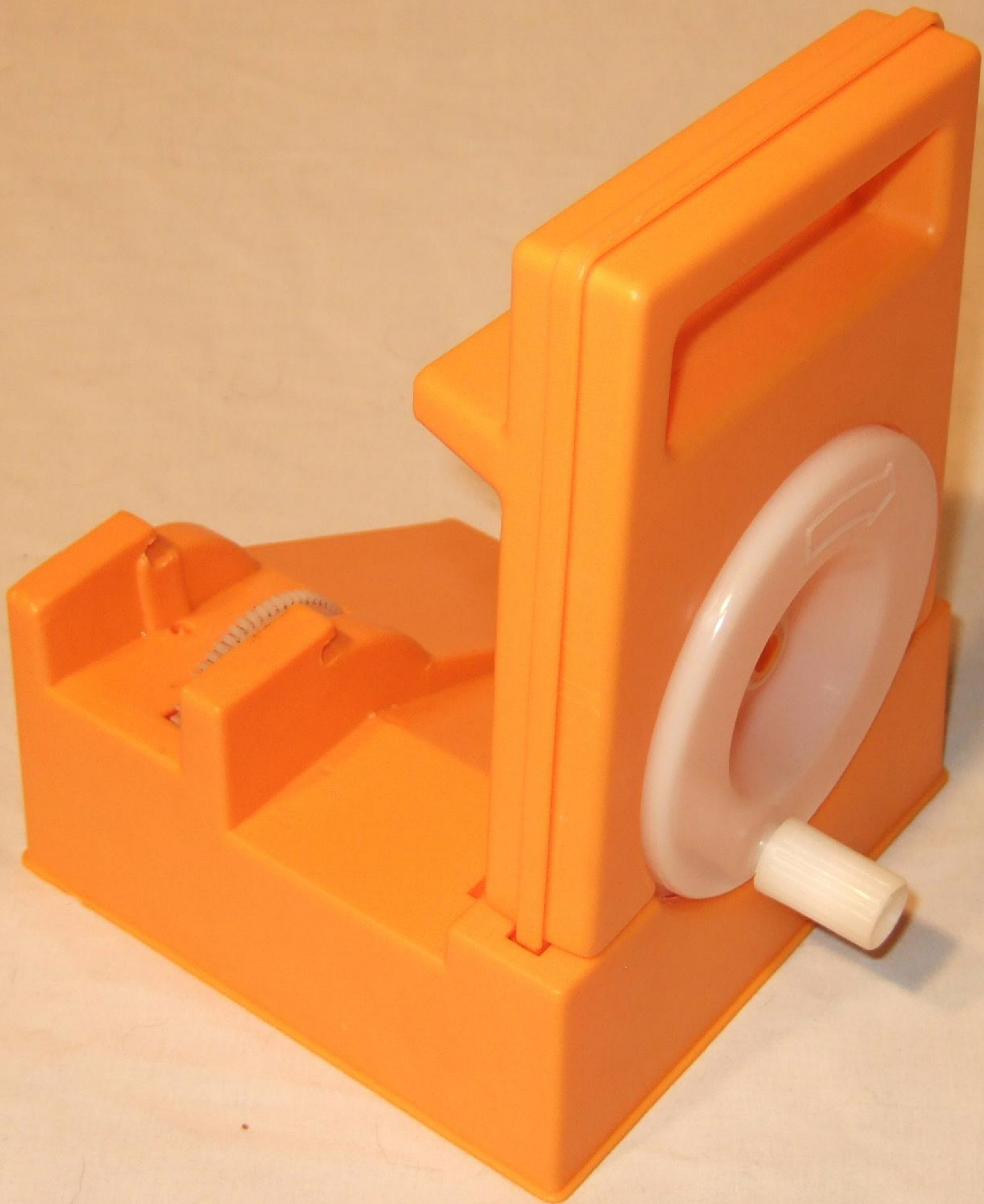












For children 5 and up.

# DERRY DARING™

## Wheelie Car

Amazing action car  
will do vertical wheelies  
for long distances,  
jump and race at  
top speed for the  
Queen of the Stuntwomen.



Complete with  
Wheelie Car,  
Clothed Figure,  
Winder.

Gyro powered motor  
...needs no batteries  
or electricity.



**DERRY  
DARING™**

**Wheelie  
Car**

*For children 5 and up.*



*Gyro powered motor...needs no batteries or electricity.*



For children 5 and up.

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# DERRY WHEELIE DARING™ Car

For children 5 and up.



Gyro powered motor...needs no batteries or electricity.





NO. 3352-2

U.S. Patent 3,650,067. Other Patents Pending.  
© 1975 Ideal Toy Corporation, Hollis, New York 11423

# DERRY DARING™ Wheelie Car



Complete with  
Wheelie Car,  
Clothed Figure,  
Winder.

**Gyro powered motor  
...needs no batteries  
or electricity.**



NO. 3352-2

Figure and outfit made in Hong Kong.

# DERRY DARING™ Wheelie Car



Complete with  
Wheelie Car,  
Clothed Figure,  
Winder.

**Gyro powered motor  
...needs no batteries  
or electricity.**

# DERRY DARING™ Wheelie Car

For children 5 and up.



Gyro powered motor...needs no batteries or electricity.

For children 5 and up.



U.S. Patent 3,650,067. Other Patents Pending.  
© 1975 Ideal Toy Corporation, Hollis, New York 11423

# DERRY DARING™ Wheelie Car



Complete with  
Wheelie Car,  
Control Figure,  
Winder,  
Gyro Motor,  
and Batteries  
for 15 minutes.

# DERRY DARING™ Wheelie Car

Amazing action car  
will do vertical wheelies  
for long distances,  
jump and race at  
top speed for the  
Queen of the Stuntwomen.



# DERRY DARING™ Wheelie Car

For children 5 and up.



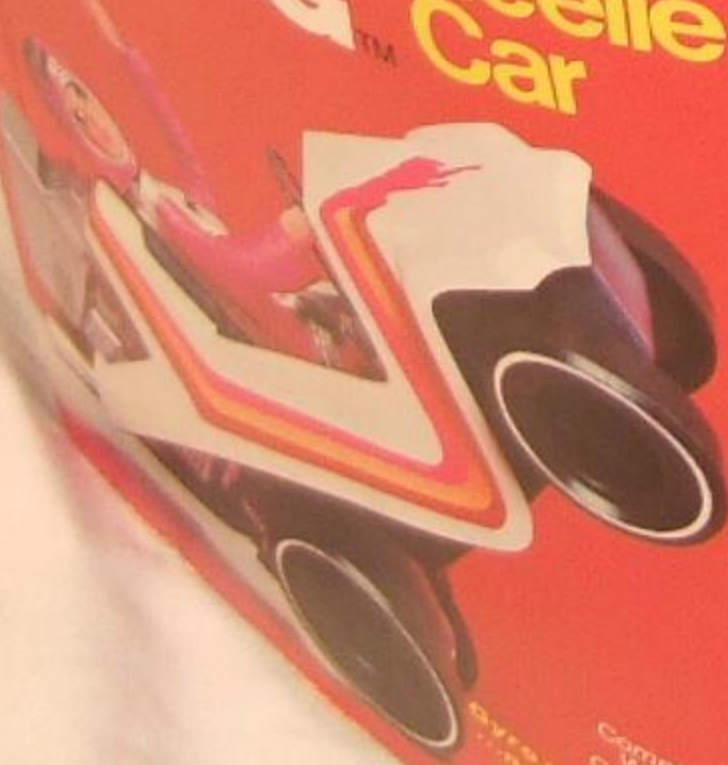
Gyro powered motor... needs no batteries or electricity.

For children 5 and up.



U.S. Patent 2,895,067. Other Patents Pending.  
©1975 Ideal Toy Corporation, York, New York 11423

# DERRY DARING™ Wheelie Car



Complete with Wheelie Car, Figure, Winder. Gyro powered motor... needs no batteries or electricity.

# DERRY DARING™ Wheelie Car

Amazing action car will do vertical wheelies for long distances, jump and race at top speed for the Queen of the Stuntwomen.



Complete with Wheelie Car, Clothed Figure, Winder. Gyro powered motor... needs no batteries or electricity.



RIGHT SIDE



REAR DECK

HOOD



LEFT SIDE

41-0556

USE THESE LABELS TO DECORATE YOUR D.D. WHEELIE CAR, AS SHOWN IN THE INSTRUCTION SHEET.

# DERRY DARING™

## WHEELIE CAR



### ASSEMBLY AND PLAY INSTRUCTIONS

You're a lucky girl for now you are the proud owner of **Derry Daring's** sensational **Wheelie Car** — Like other **Derry Daring** vehicles it is one of the most amazing toys ever created. It actually lifts into a vertical wheelie as it leaves the winder, runs for a long distance and all by itself it slows down and rides on "all four."

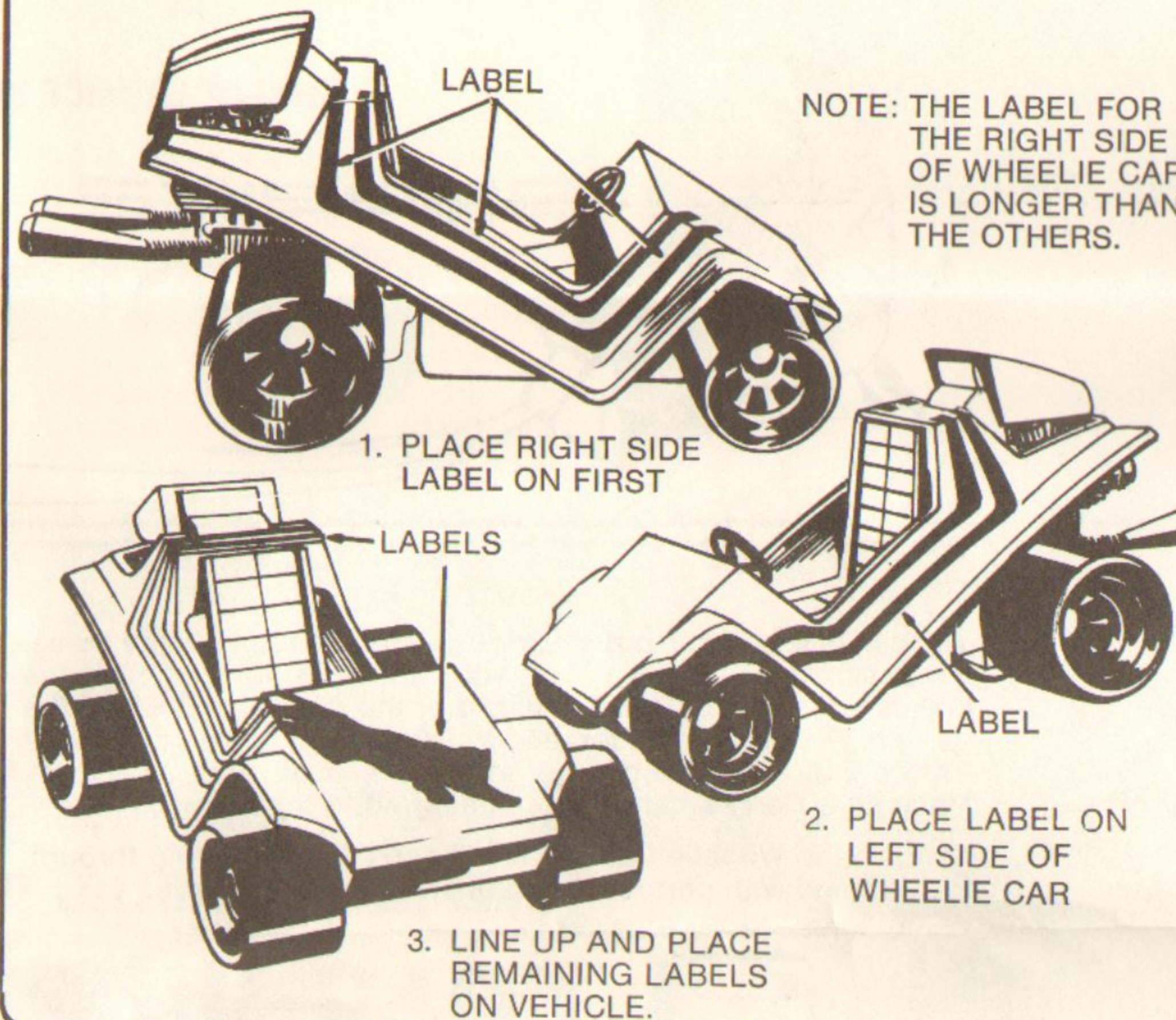
You can make a small jump ramp and have **Derry Daring** in her **Wheelie Car** do a vertical wheelie off it. You'll enjoy the wildest stunts on wheels with the **Derry Daring Wheelie Car**.

### 1 LABELS

Remove LABELS from backing and decorate **Wheelie Car** with them.

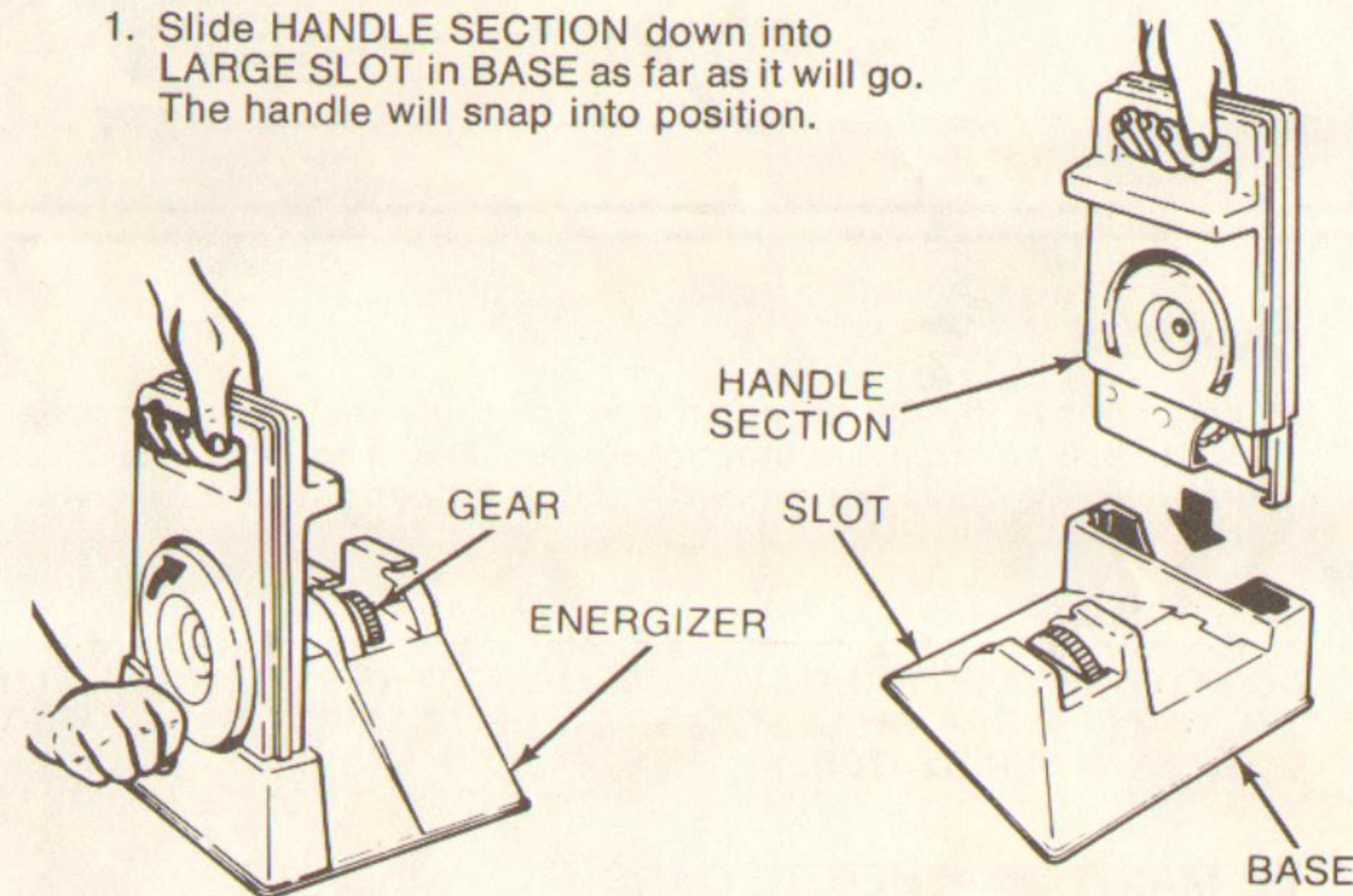
#### NOTE:

Follow the diagrams step by step.



### 2 WINDER ASSEMBLY

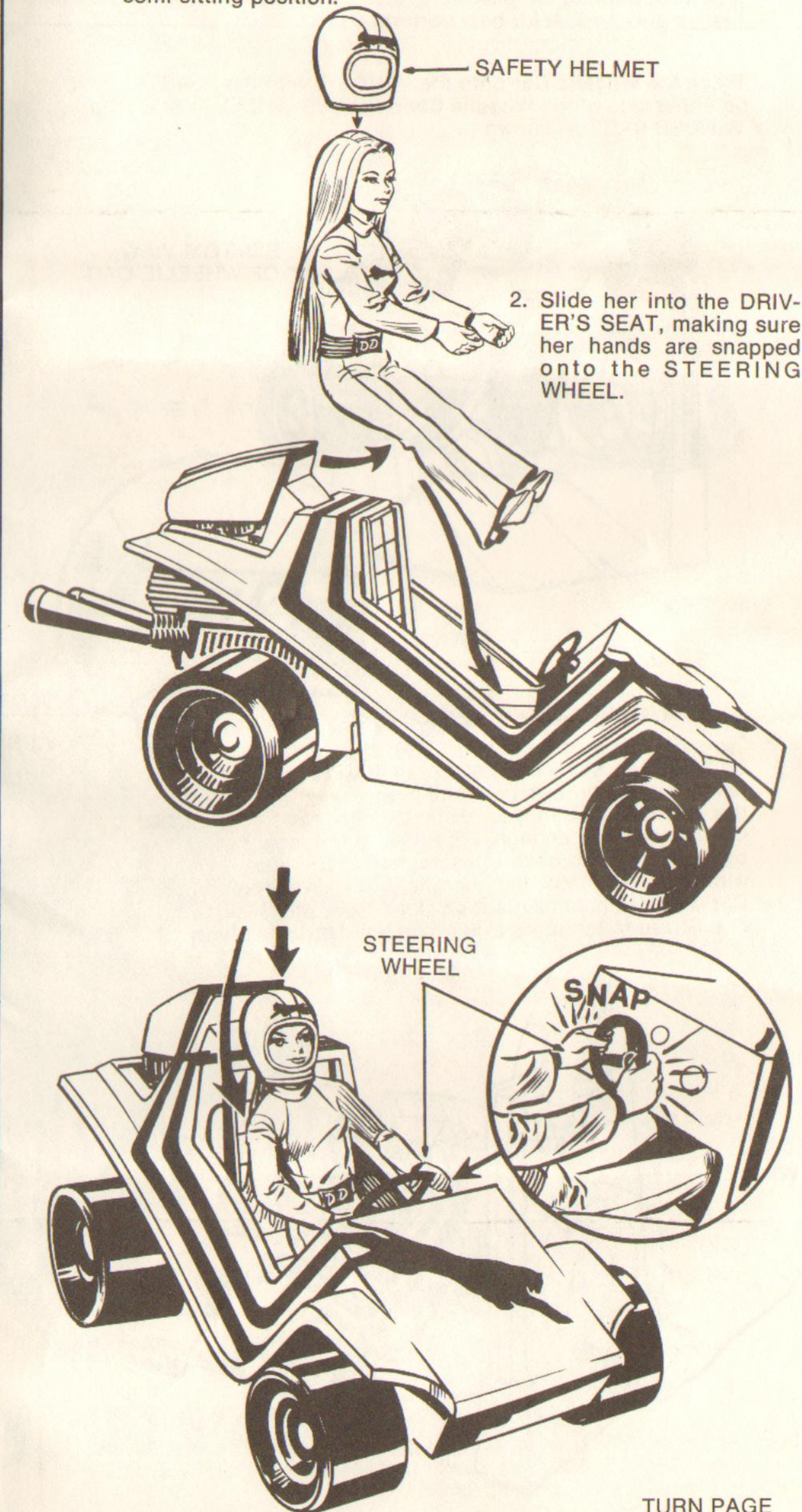
1. Slide HANDLE SECTION down into LARGE SLOT in BASE as far as it will go. The handle will snap into position.



2. Test assembled WINDER by turning HANDLE in Direction of Arrow. If exposed GEAR in BASE does not turn, make sure HANDLE SECTION is properly snapped into BASE.

### 3 SEATING DERRY DARING INTO WHEELIE CAR

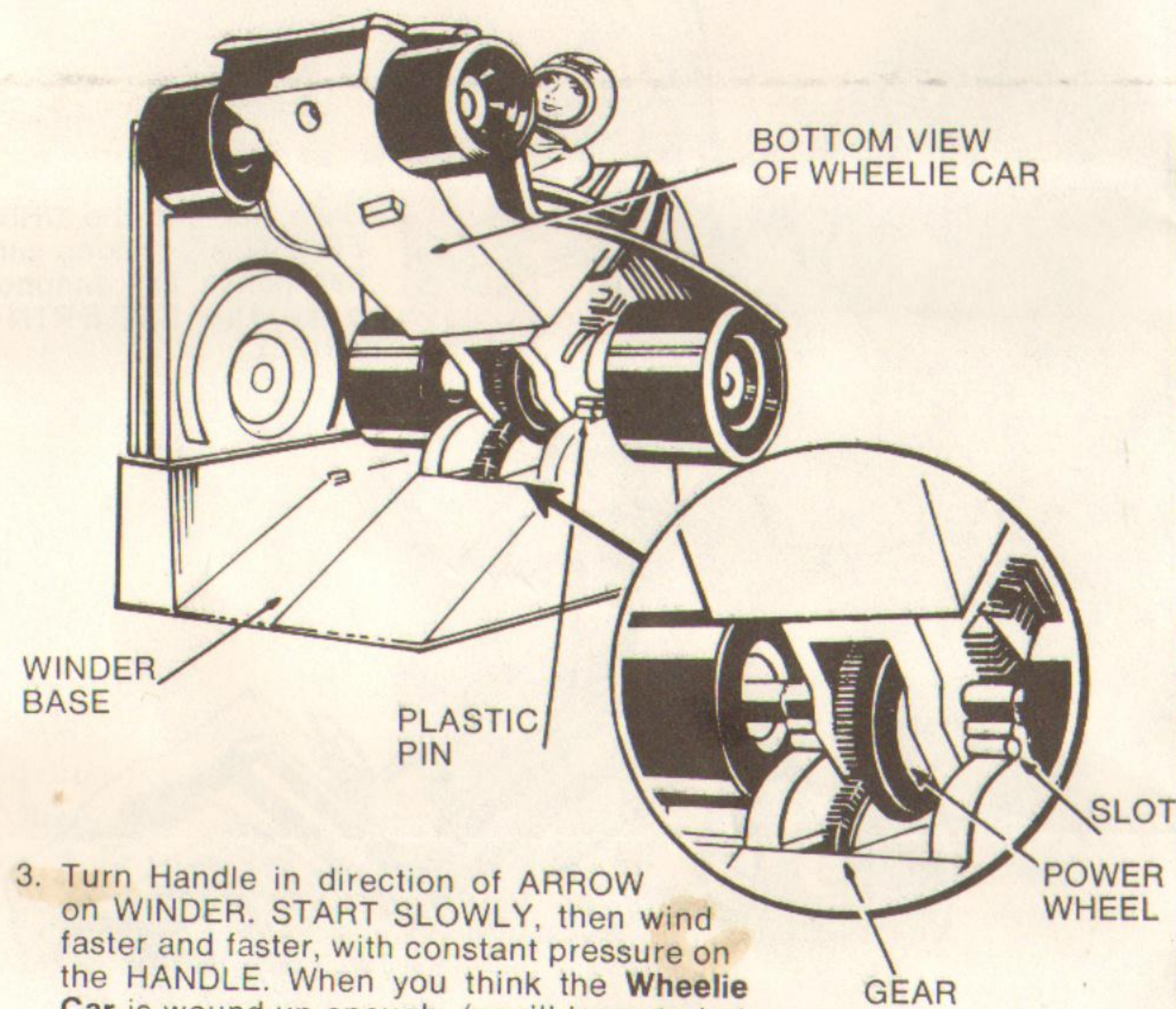
1. Bend your **Derry Daring** into a semi-sitting position.



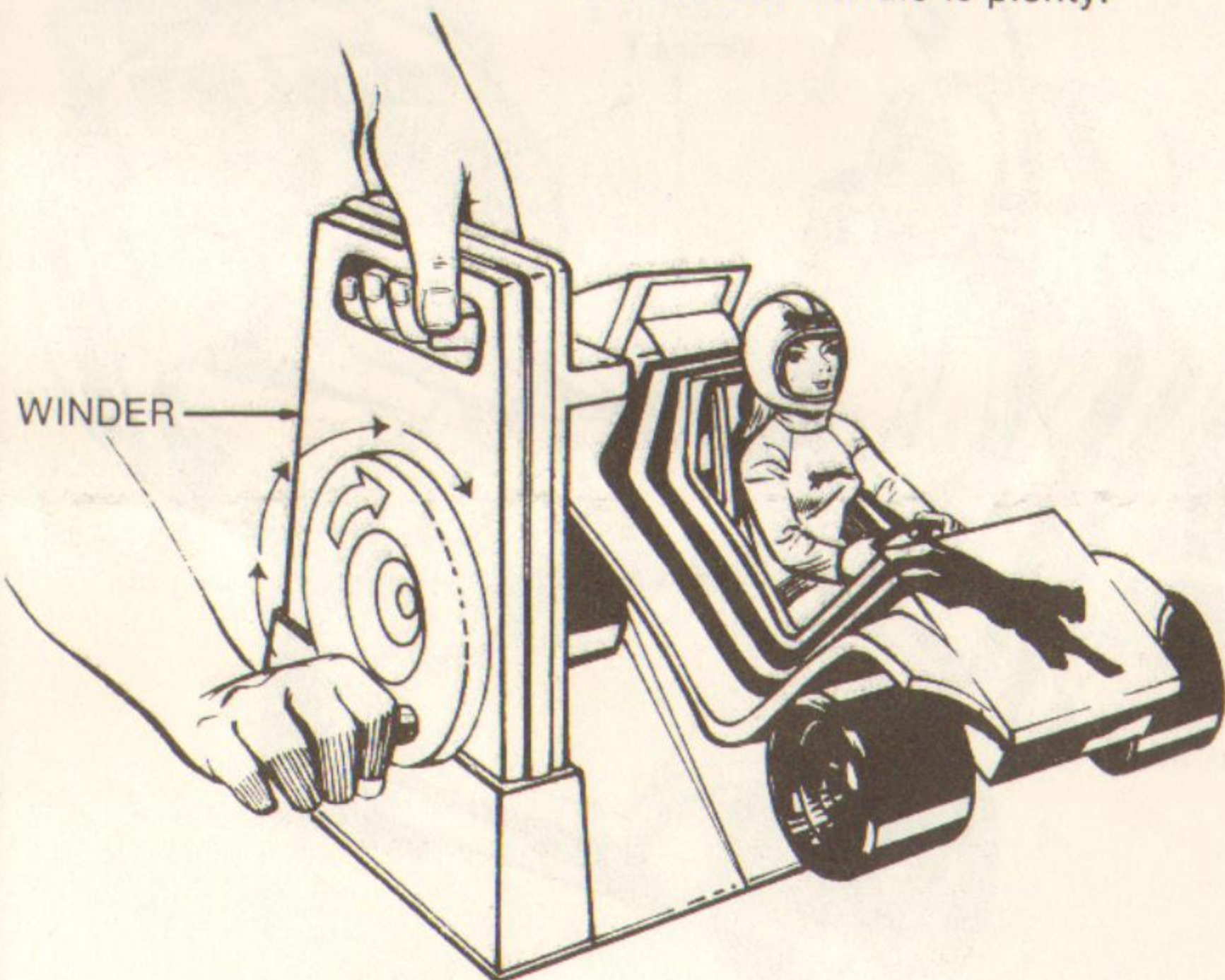
#### 4 WINDING UP WHEELIE CAR

1. Pick an area that is fairly free of obstructions, such as a driveway, sidewalk, parking lot, playroom, etc. The **Wheelie Car** travels far and fast so give it room for best performance.

2. Place the **Wheelie Car** onto the **WINDER**, with the **PLASTIC PINS** on either side of the **Wheelie Car's** **POWER WHEEL** in **SLOTS** of **WINDER BASE** as shown.

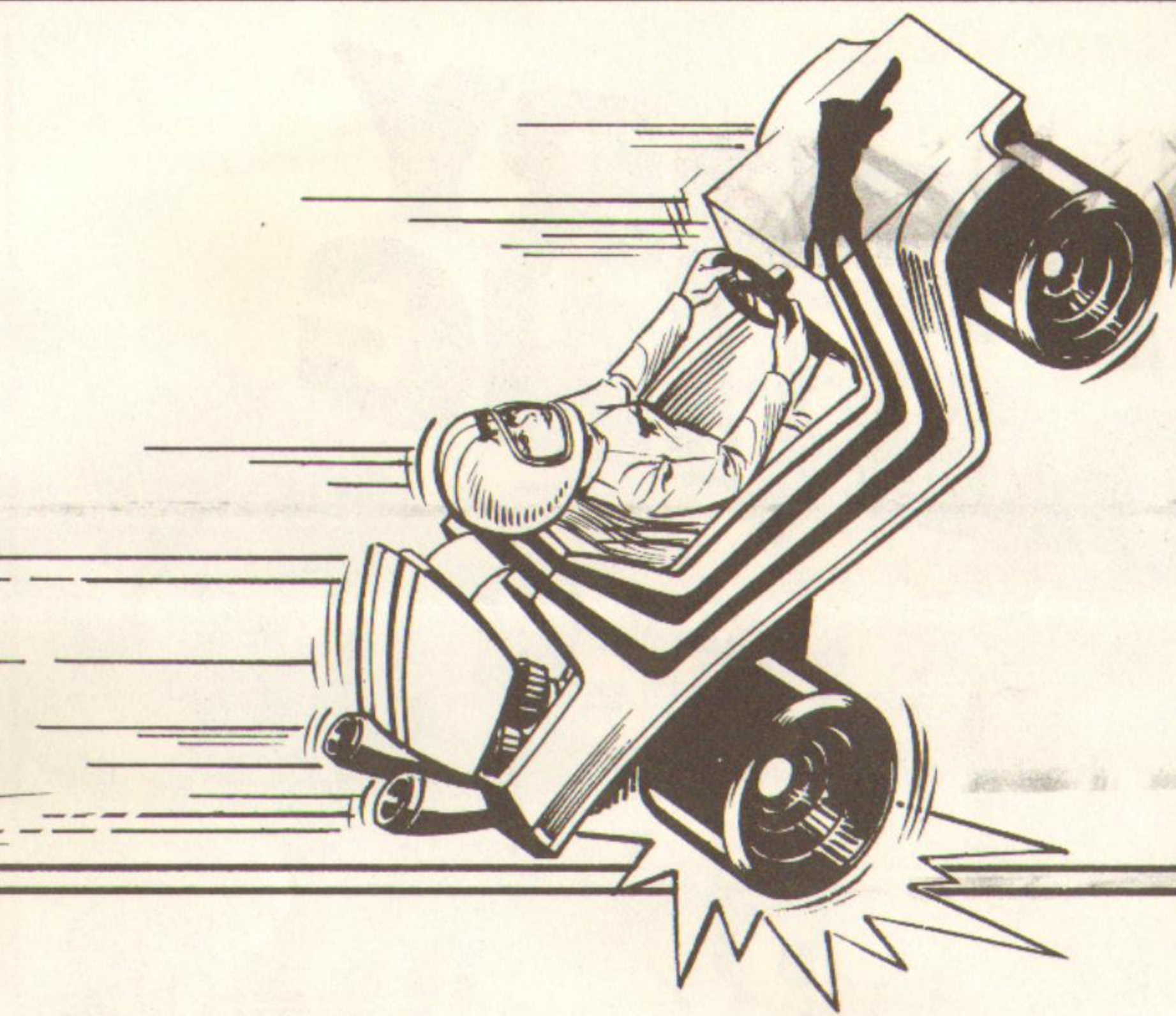
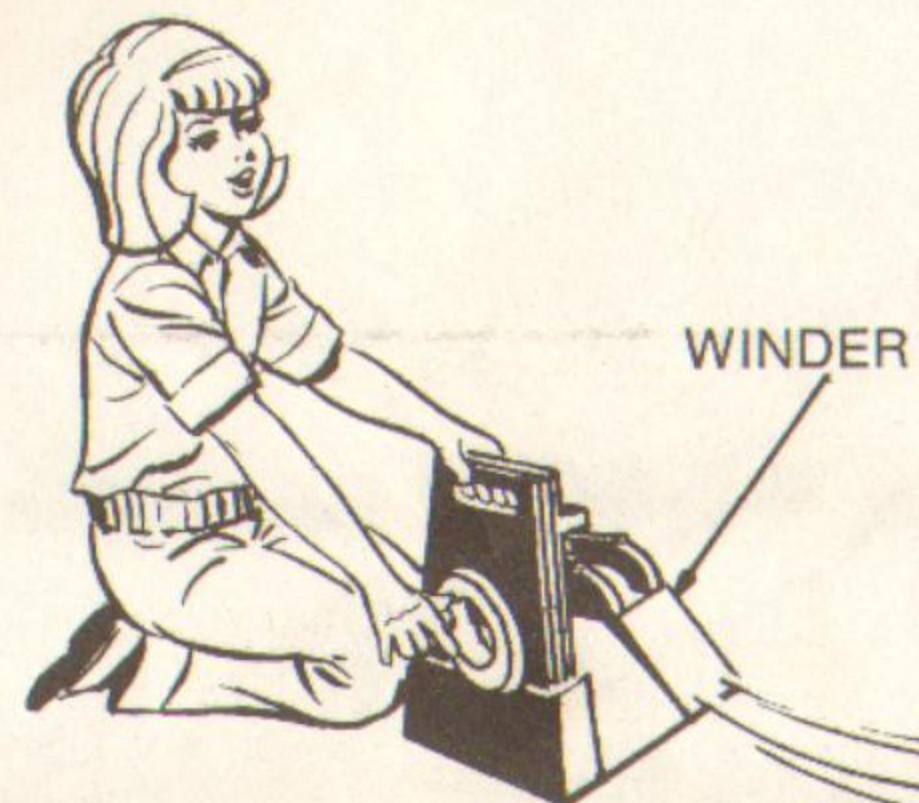


3. Turn Handle in direction of **ARROW** on **WINDER**. **START SLOWLY**, then wind faster and faster, with constant pressure on the **HANDLE**. When you think the **Wheelie Car** is wound up enough, (you'll learn to judge by the increasing pitch of its sound) **STOP** your winding and hold the handle. The **Wheelie Car** will automatically launch itself from the **Winder**. Seven to ten turns of the **Winder Handle** is plenty.



#### 5 TO DO WHEELIES

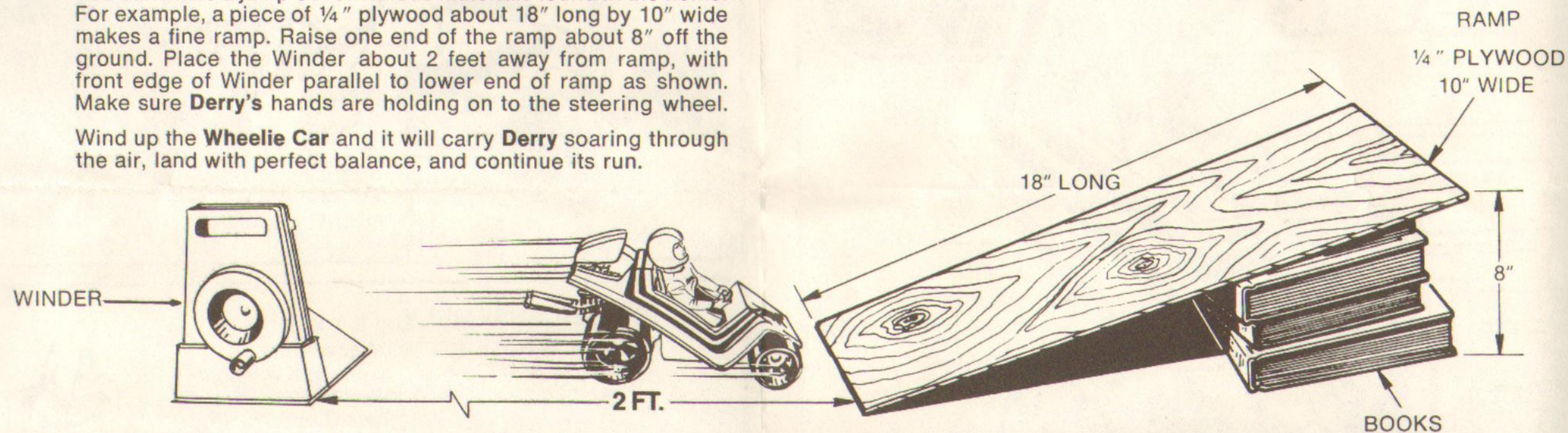
Generally, the **Wheelie Car** will do wheelies as it leaves the **WINDER**. If it doesn't, turn the **Handle** at a greater rate of speed to make it rise into a wheelie.



#### 6 JUMPS

You can make a jump out of various materials found in the home. For example, a piece of  $\frac{1}{4}$ " plywood about 18" long by 10" wide makes a fine ramp. Raise one end of the ramp about 8" off the ground. Place the **Winder** about 2 feet away from ramp, with front edge of **Winder** parallel to lower end of ramp as shown. Make sure **Derry's** hands are holding on to the steering wheel.

Wind up the **Wheelie Car** and it will carry **Derry** soaring through the air, land with perfect balance, and continue its run.



#### CAUTION:

As with all toys that go airborne, it is advisable that the flight area be clear of other children and other obstacles. In this way chances of accidental injuries, damaged property and a broken toy can be avoided.

#### WARNING:

DO NOT USE YOUR HAND TO SLOW OR STOP THE DRIVE WHEEL OF THE **WHEELIE CAR** WHILE IT IS SPINNING. IT'S BEST TO LET IT RUN OUT OF POWER BY ITSELF.

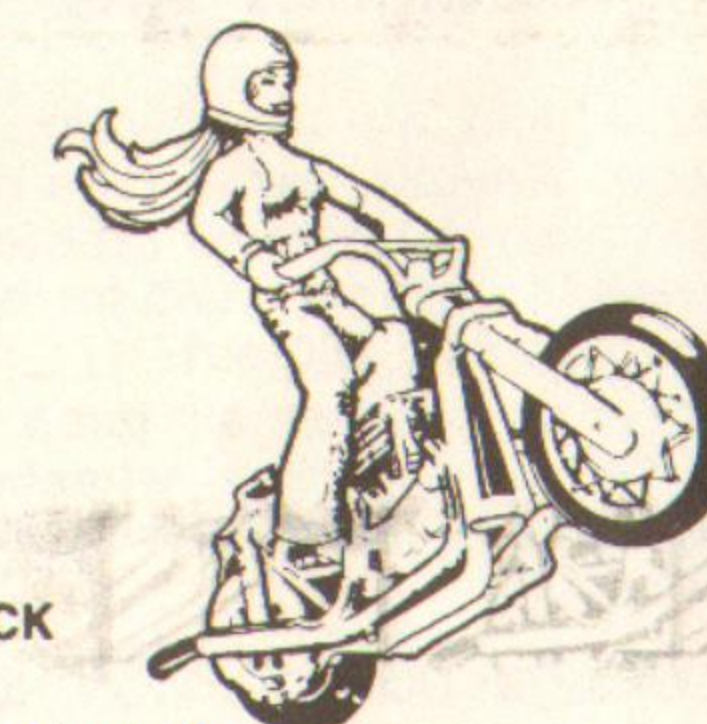
#### TO MAINTAIN WHEELIE CARS HI-PERFORMANCE ACTION:

Do not run **Wheelie Car** on long fiber shag rugs, on sand, or on loosely packed dirt, as lint or particles may collect and clog the mechanism.

LOOK FOR THESE AND OTHER EXCITING  
DERRY DARING PRODUCTS AT YOUR  
LOCAL DEALERS!!



3351-4  
DERRY DARING™  
POP-TOP CAMPER™



3350-6  
DERRY DARING™ TRICK  
CYCLE

• Complete with figure and winder.